

**Amendments to the Claims:**

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1 1. (Currently Amended) A method of creating a graphical human-machine interface,  
2 comprising the steps of:  
3 (a) providing a computer using a first operating system;  
4 (b) providing a handheld portable computing device in communication with the  
5 computer, the handheld portable computing device using a second operating  
6 system that is less capable than the first operating system;  
7 (c) generating on the computer an interactive control software object that  
8 provides an interactive graphical human-machine interface when operating on  
9 the handheld portable computing device, ~~to allow the interface being adapted~~  
10 ~~to control of~~ at least one parameter of a process by use of the handheld  
11 portable computing device; and  
12 (d) simulating on the computer the operation of the interactive control software  
13 object on the handheld portable computing device; and  
14 (d)(e) transferring the interactive control software object from the computer to  
15 the handheld portable computing device.

1 2. (Canceled)

1 3. (Currently Amended) The method of claim 1 further comprising the steps of:  
2 (a)(f) operating the interactive control software object to provide the interactive  
3 graphical human-machine interface on the handheld portable computing device;  
4 and  
5 (b)(g) transmitting process control information between the computer and the  
6 handheld portable computing device.

1 4. (Canceled).

1 5. (Currently Amended) The method of claim 1 wherein step (c) comprises generating  
2 on the computer the interactive control software object which is processor-

3 independent; and wherein step (c) further comprises providing a run-time engine  
4 specific to a selected processor present on the handheld portable computing device.

1 6. (Original) The method of claim 1 wherein the second operating system is Windows  
2 CE.

1 7. (Canceled).

01 1 8. (Currently Amended) A computer program recorded on a machine-readable medium,  
2 comprising:

3 (a) a module that operates on a computer to allow a user of the computer to  
4 generate an interactive control software object that provides an interactive  
5 graphical human-machine interface when operating on a handheld portable  
6 computing device, ~~the interface being adapted to~~ allow control of at least one  
7 parameter of a process by use of the handheld portable computing device, the  
8 computer using a first operating system and the handheld portable computing  
9 device using a second operating system having less capability than the first  
10 operating system;

11 (b) a module that operates on the computer to simulate the operation of the  
12 interactive control software object on the handheld portable computing  
13 device; and

14 (c) a module that operates on the computer to transfer the interactive control  
15 software object from the computer to the handheld portable computing  
16 device.

1 9. (Currently Amended) The computer program of claim 8, further comprising:  
2 a module that operates on the computer to transfer, between the computer and the  
3 handheld portable computing device, information related to the operation of the ~~human~~  
4 machine interface process.

1 10. (Canceled).

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- 1 11. (Currently Amended) The computer program of claim 8 wherein the interactive  
2 control software object comprises a processor-independent interactive graphical  
3 human-machine interface object and a run-time engine specific to a selected  
4 processor.
- 1 12. (Original) The computer program of claim 8 wherein the second operating system is  
2 Windows CE.
- 1 13. (Canceled).
- 1 14. (Currently Amended) A method of controlling a process, comprising the steps of:  
2 (a) providing a computer using a first operating system;  
3 (b) providing a handheld portable computing device in communication with the  
4 computer, the handheld portable computing device using a second operating  
5 system that is less capable than the first operating system;  
6 (c) providing an interactive control software object that provides an interactive  
7 graphical human-machine interface when operating on the handheld portable  
8 computing device, the software object generated on the computer;  
9 (d) operating the interactive control software object on the handheld portable  
10 computing device to provide the interactive graphical human-machine interface on  
11 the handheld portable computing device; and  
12 (e) exchanging information between the computer and the handheld portable  
13 computing device, so as to control at least one parameter of ~~at~~ the process by use of  
14 the interactive human-machine interface provided by operation of the object on  
15 the handheld portable computing device.
- 1 15. (Currently Amended) The method of claim 14 wherein step (d) comprises operating  
2 the interactive control software object on the handheld portable computing device to  
3 display both graphical information and alphanumeric information.
- 1 16. (Original) The method of claim 14 wherein the second operating system is Windows  
2 CE.

Q | 1 17. (Canceled).

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